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- ➤ APPENDIX:
 □ PARADIS PLOT
 □ GENERAL SHOW FILE & PARADIS MAGIC SHEET
- 1. SET-UP PARADIS LIGHITNG (SEE PARADIS LIGHTING DIAGRAM)

□ PARADIS LIGHTING DIAGRAM

- a. ALL LIGHTS ARE STORED BY THE UP STAGE LEFT FIRE DOOR
 - i. CABLES FOR THE MAC 300'S:
 - ALL CABLES FOR THE MAC 300'S ARE STORED ON THE PARADIS SET ON THE UP STAGE LEFT AND RIGHT SIDE
 - ii. CABLES FOR THE MAC 250'S:
 - ALL CABLES FOR THE MAC 250'S ARE STORED ON THE BACK OF THE

 PROSCENIUM WALL ON THE STAGE LEFT AND RIGHT SIDE
- b. AFTER SETTING UP THE SYSTEM, DOUBLE CHECK THAT ALL CONNECTIONS AND FIXTURE
 ADDRESSES ARE COMPLETE AND CORRECT
- c. PLUG IN DMX FOR DS PARADIS ARCH:
 - i. LOCATED ON DECK 7 STARBOARD SIDE
 - ii. PLUG INTO DMX 018 B (DMX1)
 - iii. THE CABLE IS HANGING DOWN OVER FIXTURE #109 AND IS LABLED WITH
 ORANGE TAPE
- d. FEATHER POTS:
 - i. PLUG IN UP STAGE FEATHER POTS ON DECK 7 PORT SIDE TO [D066]
 - ii. REFILL UP STAGE FEATHER POTS
- e. HAZERS/SMOKE MACHINES:
 - i. CHECK HAZE AND SMOKE FLUID LEVELS IN ALL MACHINES

- ii. REFILLS ARE STORED ON DECK 7 STARBOARD SIDE
- f. STAIRS:
 - i. AFTER THE EVERYTHING IS LOADED IN, BEFORE YOU LEAVE FOR THE NIGHT BE SURE TO CHARGE THE STAIRS:
 - 1. TURN ALL STAIRS "ON" VIA THE SWITCH ON THE INSIDE OF EACH STAIR
 - 2. PLUG IN TO CHARGE
- g. PLUG IN DANCER LIGHT IN BOOTH:
 - i. THER IS A RED LIGHT ON THE LEFT SIDE OF THE BOOTH NEXT TO SPOT #1
 - ii. BE SURE TO PLUG IT IN BEFORE REHEARSAL SO THAT THE DANCERS CAN USE IT

 DURING THE SHOW

2. POWER UP THE RIG

- a. THERE ARE TWO PULSAR UNITS TO THE LEFT OF YOUR CONSOLE:
 - i. PRESS BOTH "MASTER" SWITCHES TO POWER UP THE ENTIRE RIG
- b. WHILE WAITING FOR ALL LIGHTS TO RECEIVE POWER, TURN ON ALL WORKLIGHTS

3. TURN WORK LIGHTS ON

- a. PRESS SK [BANK] (LOWER LEFT SIDE OF SCREEN)
- b. A SELECTION OF BANKS WILL APPEAR, SELECT SK [WORKLIGHTS]
 - i. THE SK SUBMASTERS SAVED UNDER THAT BANK WILL APPEAR AT THE BOTTOM

 OF THE SCREEN AND CORRESPOND TO THE HK SUBMASTERS ON THE CONSOLE
- c. SELECT HK SUBMASTER [ALL TOP WK LX] AND HK SUBMASTER [ALL FRONT WK LX] PUSH
 BOTH HK SUBMASTERS UP; ALL TOP WORK LIGHTS AND ALL FRONT WORK LIGHTS
 SHOULD TURN ON
- d. WHEN THIS PROCESS IS COMPLETE, LOAD THE PARADIS SHOW FILE

4. LOAD PARADIS SHOW FILE

- a. DISCONNECT WHITE ETHERNET CABLE FROM BACK OF CONSOLE AND BEGIN THE PROCESS OF LOADING THE SHOW FILE:
 - i. PRESS SK [M2GO] (UPPER LEFT SIDE OF SCREEN)
 - ii. THEN PRESS SK [LOAD SHOW]
 - iii. SELECT AND OPEN SK FILE [PARADIS]
 - iv. SELECT AND LOAD SK FILE [PARADIS_7_9_15_EDITS]
- b. ONCE THE SHOW FILE LOADS; TURN ON ALL WORK LIGHTS IN NEW SHOW FILE

5. TURN WORK LIGHTS ON

- a. PRESS SK [BANK] (LOWER LEFT SIDE OF SCREEN)
- b. A SELECTION OF BANKS WILL APPEAR, SELECT SK [WORKLIGHTS]
- c. SELECT HK SUBMASTERS THAT CORRESPOND TO THE [FRONT WORK LIGHTS] AND [TOP WORK LIGHTS]; PUSH BOTH HK SUBMASTERS UP
- d. WHEN THIS PROCESS IS COMPLETE:
 - i. PLUG THE WHITE ETHERNET CABEL BACK INTO THE BACK OF THE CONSOLE;
 YOU SHOULD SEE THE WORKLIGHTS RESPOND TO THE NEW DMX INPUT
- e. BEGIN THE LAMP ON PROCEEDURE

6. LAMP ON

- a. USE LAMP ON MACRO:
 - i. PRESS SK [BANK] (LOWER LEFT SIDE OF SCREEN)
 - ii. A SELECTION OF BANKS WILL APPEAR, SELECT SK [LAMP ON + OFF]
 - iii. SELECT SK SUBMASTER [LAMP ON] PUSH FADER UP, THEN PRESS HK [GO]
- b. ALL LIGHTS WILL LAMP ON IN SUCCESSION, WHEN THIS PROCESS IS COMPLETE, INHIBIT HAZE/SMOKE AND FEATHERS

7. ACTIVATE INHIBITORS

- a. INHIBIT FEATHERS:
 - i. PRESS SK [BANK] (LOWER LEFT SIDE OF THE SCREEN)
 - ii. SELECT SK [INHIBITIVE]
 - 1. THE SUBMASTERS SAVED UNDER THAT BANK WILL APPEAR AT THE

 BOTTOM OF THE SCREEN AND CORRESPOND TO THE HK SUBMASTERS

 ON THE CONSOLE
 - a. SELECT SUBMASTER #9 [FEATHERS]
 - b. PUSH FADER #9 UP THEN DOWN TO ACTIVATE THE INHIBITOR
 - i. YOU SHOULD SEE THE FEATHERS INHIBITOR APPEAR IN
 THE ACTIVE CUELIST SCREEN ABOVE
- b. INHIBIT HAZE/SMOKE
 - i. PRESS SK [BANK] (LOWER LEFT SIDE OF THE SCREEN)
 - ii. SELECT BANK 5 (NO LABEL)
 - a. SELECT SUBMASTER #3 [HAZE/SMOKE]
 - b. PUSH FADER #3 UP THEN DOWN TO ACTIVATE THE INHIBITOR
 - i. YOU SHOULD SEE THE SMOKE/HAZE INHIBITOR APPEAR
 IN THE ACTIVE CUELIST SCREEN ABOVE
- c. WHEN BOTH INHIBITORS ARE ACTIVATED, BEGIN A CHANNEL CHECK
- 8. CHANNEL CHECK (SEE PARADIS MAGIC SHEETS)
 - a. PRESS HK [1] [ENTER] [HIGHLIGHT]
 - b. SCROLL THROUGH EACH CHANNEL BY PRESSING HK [NEXT] OR [LAST]
 - c. BE SURE TO KEEP TRACK OF ALL FIXTURE ERRORS ON THE "DAILY LIGHTING REPORT"

d. WHEN FINISHED WITH CHANNEL CHECK PRESS HK [CLEAR] [CLEAR] TO RELEASE ALL

FIXTURES AND HK [HIGHLIGHT] TO RELEASE HIGHLIGHT FUNCTION (HIGHLIGHT BUTTON

SHOULD NO LONGER BE LIT)

9. CUE CHECK

- a. SET THE M2GO SCREEN TO SHOW THE CUELIST BY PRESSING SK [CUES AND VALUES] ON THE LEFT SIDE OF THE SCREEN
- b. PRESS SK [BANK] (LOWER LEFT SIDE OF SCREEN)
- c. A SELECTION OF BANKS WILL APPEAR, SELECT SK [PARADIS]
- d. SELECT SK SUBMASTER #1 [PARADISE] PUSH FADER #1 UP, THEN PRESS HK [GO]
 - i. THE SHOW FILE WILL ENGAGE
 - ii. BEFORE BEGINNING CUE CHECK, DISENGAGE SK [TC FOLLOW] AT TOP OF THE CUELIST ON THE CUELIST SCREEN
 - THIS WILL KEEP TIME CODE FROM TAKING CONTROL AND JUMPING

 CUES IN THE STACK DURING SOUND CHECK
- e. CHECK CUES 2-16, 28-79, 89-99, 159-176, 218- 227, 246-262, 299-302
 - i. NOTE ANY INCONSISTENCIES IN THE LIGHTING FOR EACH CUE ON THE "DAILY LIGHTING REPORT" AND TRY TO CORRECT THEM BEFORE THE REHEARSAL/SHOW BEGINS
- f. RELEASE PARADIS CUE STACK BY HOLDING DOWN HK [RELEASE] AND PRESSING HK [1]

 AT THE TOP OF FADER #1

10. TIME CODE CHECK

- a. AFTER SOUND CHECK, ASK THE AUDIO TECHNICIAN TO SEND YOU A TIME CODE SIGNAL
- b. YOU SHOULD SEE THE TIME CODE NUMBERS ON THE SCREEN BEGIN TO COUNT DOWN

- c. GIVE THE AUDIO TECHNICIAN A THUMBS UP, AFTER HE DISENGAGES THE TIME CODE SIGNAL, BEGIN THE PROCESS OF PRESETTING THE THEATRE (SEE SECTION 10)
- d. IF THE NUMBERS DO NOT BEGIN TO COUNT DOWN:
 - i. CHECK THE TIME CODE XLR CABLE CONNECTION ON THE RIGHT SIDE OF THE CONSOLE, IF IT IS SECURE, RESET THE CONSOLE
 - 1. TO RESET THE CONSOLE:
 - a. DISCONNECT THE WHITE ETHERNET CABLE FROM THE BACK OF THE CONSOLE, THEN REBOOT THE CONSOLE BY SWITHCING IT OFF VIA THE POWER BUTTON ON THE BACK RIGHT SIDE OF THE CONSOLE
 - 2. WAIT FOR THE CONSOLE TO SHUT DOWN:
 - a. WHEN IT HAS FULLY SHUTDOWN, WAIT 10 SECONDS, THEN
 TURN THE POWER BUTTON BACK ON
 - 3. WAIT FOR THE CONSOLE TO RESTART:
 - a. A LOGIN SCREEN WILL APPEAR, SELESCT SK [CONTINUE SHOW]
 - b. THE PREVIOUSLY OPENED SHOW FILE WILL LOAD
 - 4. AFTER THE SHOW FILE LOADS:
 - a. TURN THE WORK LIGHTS ON (SEE SECTION 5, FOR MORE INFORMATION)
 - 5. WHEN THIS PROCESS IS COMPLETE:
 - a. PLUG THE WHITE ETHERNET CABEL BACK INTO THE BACK OF
 THE CONSOLE; YOU SHOULD SEE THE WORKLIGHTS RESPOND
 TO THE NEW DMX INPUT
 - 6. BEGIN THE TIME CODE CHECK PROCEEDURE AGAIN

11. AFTER REHEARSAL:

- a. LAMP OFF ALL FLOOR FIXTURES, YOU WILL NOT USE THEM FOR CREW SHOW OR CIRCUS
 - i. #101-106 AND #229-234
- b. TURN ALL STAIR UNITS "OFF" VIA THE SWITCH ON THE INSIDE OF EACH STAIR TO PRESERVE THE BATTERIES
- c. UNPLUG THE DANCER LIGHT IN THE BOOTH

12. 15 MINUTES BEFORE THE HOUSE OPENS

- a. PRESET THEATRE:
 - i. SET THE M2GO SCREEN TO SHOW THE CUELIST:
 - 1. BY PRESSING SK [CUES AND VALUES] ON THE LEFT SIDE OF THE SCREEN
 - ii. CONFIRM THAT THE HAZE/SMOKE AND FEATHER INHIBITORS ARE STILL ACTIVE
 - iii. ENGAGE THE "PARADIS" CUE STACK
 - 1. SELECT SK[PARADIS]
 - a. THE CUELIST SHOULD APPEAR ON THE SCREEN ABOVE
 - 2. PRESS HK [GO] TO ENGAGE PRESHOW CUE #1
 - 3. PUSH FADER #1 UP, THE RIG SHOULD BE ACTIVELY SHOWING THIS CUE
 - 4. CHECK THAT SK [TC FOLLOW] IS NOT ENGAGED
 - iv. SET HOUSE LIGHTS TO [PRESHOW] VIA THE WHITE PANEL ON THE RIGHT SIDE

 OF YOUR DESK
 - v. BE SURE TO TURN "ON" ALL STAIR UNITS VIA THE SWITHC ON THE INSIDE OF EACH STAIR
 - vi. PLUG IN THE DANCER LIGHT IN THE BOOTH
 - vii. WHEN THIS IS COMPLETE, YOU ARE READY FOR THE HOUSE TO OPEN, STAND BY FOR TOP OF SHOW

13. 5 MINUTES BEFORE TOP OF SHOW

- a. BEFORE THE FIRST SHOW OF THE NIGHT, CALL THE BRIDGE AT #11218:
 - i. SAY: "THIS IS THE STARDUST, WE WILL BE USING SMOKE UNTIL 11PM"
- b. PUSH WHITE [SMOKE ISOLATION] BUTTON ON THE WHITE PANEL ON THE RIGHT SIDE

 OF YOUR DESK:
 - i. THE BUTTON SHOULD LIGHT UP AND STAY LIT FOR THE DURATION OF THE SHOW
- c. RELEASE HAZE/SMOKE AND FEATHER INHIBITORS:
 - i. THE HAZE/SMOKE AND FEATHERS INHIBITORS SHOULD DISAPPEAR FROM THE "ACTIVE CUELIST" SCREEN

14. PARADIS:

- a. THE PRESHOW ANNOUNCEMENT WILL BEGIN PLAYING:
 - i. TIME CODE SHOULD START COUNTING DOWN ON THE CUELIST SCREEN:
 - 1. ENGAGE SK [TC FOLLOW] AT TOP OF SCREEN
 - 2. PRESS HK [GO] TO ENGAGE FIRST TIME CODE CUE #2: PRESHOW

 ANNOUNCEMENT
- b. DURING THE PRESHOW ANNOUNCEMENT, EPM WILL GIVE YOU A HOUSE TO HALF/
 HOUSE OUT CUE:
 - i. SET HOUSE LIGHTS TO [50] THEN TO [OFF] VIA THE WHITE PANEL ON THE RIGHT SIDE OF YOUR DESK
- c. AFTER THE PRESHOW ANNOUNCEMENT:
 - i. THE SHOW SHOULD GO FROM THERE ON ITS OWN
 - ii. TELL EPM "YOU HAVE TIME CODE"

iii. KEEP AN EYE ON THE RIG, CORRECTING AND MAKING NOTES OF ANY FIXTURES

ERRORS AS THE SHOW PROGRESSES ON THE "DAILY LIGHTING REPORT"

15. DUO NIGHT PEOPLE:

- a. AFTER "THAT GIRL" THE AUDIO TECHNICIAN WILL RELEASE TIME CODE
- b. WAIT FOR THE LAST TIME CODE CUE TO COMPLETE THEN RELEASE SK [TC FOLLOW] AND ENTER INTO THE DUO NIGHT PEOPLE CUELIST
 - i. THE LAST TIME CODE CUE IS CUE #192: TOP OF WIND
 - ii. WHEN THIS CUE COMPLETES, PRESS SK [TC FOLLOW] AT TOP OF CUELIST SCREEN
 - iii. THEN PRESS HK [CUE] [310] [ENTER] THEN PRESS HK [GO]
 - THE CUELIST WILL JUMP TO THE TOP OF THE DUO NIGHT PEOPLE

 CUELIST
 - a. CUE #310 IS A BLACK OUT AND PRESETS THE LIGHTS FOR THEIR FIRST ACTIVE CUE
 - b. DURING THIS CUE THE SPOT LIGHTS USING FRAME #1, SHOULD PICK UP THE DUO HALFWAY DOWN THE STAIRS
- c. THESE CUES ARE MANUALLY TAKEN BY YOU:
 - i. CUE # 311: DUO NIGHT WASH
 - THE DUO REACH THE BOTTOM OF THE STAIRS, STAND FACING THE

 AUDIENCE WITH THEIR HEADS DOWN
 - 2. TAKE THE CUE WHEN THEY RAISE THEIR HEADS
 - 3. SPOTS FADE OUT
 - ii. CUE #314: DUO NIGHT ROCK N' ROLL

- 1. LISTEN TO THE MUSIC, YOU WILL HEAR A COIN DROP, THEN A DRUM ROLL
- 2. TAKE THE CUE ON THE DRUM ROLL
- iii. CUE #316: DUO NIGHT WASH
 - 1. TIMO WILL LAY ON THE GROUND
 - 2. TAKE THE CUE WHEN YOU SEE ROBIN PLACE HIS HANDS ON TIMOS FEET
- iv. CUE #318: DUO NIGHT ROCK N' ROLL
 - 1. YOU WILL HEAR A DRUM ROLL IN THE MUSIC
 - 2. TAKE THE CUE WHEN YOU SEE TIMO THROW ROBIN OFF OF HIS FEET
- v. CUE #320: DUO NIGHT WASH
 - 1. TAKE THE CUE WHEN YOU SEE THE DUO PLACE THEIR RIGHT HAND IN THE AIR
- vi. CUE #322: DUO NIGHT ROCK N' ROLL
 - 1. YOU WILL SEE TIMO LIFT ROBIN ABOVE HIS HEAD, THEY WILL DO A FEW TRICKS
 - 2. TAKE THE CUE WHEN YOU SEE TIMO THROW ROBIN FROM THE FLAT HOLD
- vii. CUE 324: DUO NIGHT WASH
 - 1. YOU WILL SEE TIMO KNEEL DOWN CENTER STAGE
 - 2. TAKE THE CUE WHEN ROBIN JUMPS ON TIMOS BACK
- viii. CUE #326: DUO NIGHT FINAL SPECIAL
 - 1. ROBIN WILL HAVE BOTH FEET ON TIMOS HEAD
 - 2. TAKE THE CUE WHEN ROBIN JUMPS OFF TIMOS HEAD
 - 3. TRY TO TIME IT SO THAT THE CUE HITS WHEN ROBIN LANDS

ix. WAIT UNTIL THE FADEOUT INTO CUE#320 COMPLETES THEN PRESS SK [TC FOLLOW] TO ENGAGE TIMECODE AND ENTER BACK INTO THE PARADIS CUELIST

16. MARIA AND DMITRI AERIAL DUO:

- a. AT THE END OF THE EPOCHE, MARIA AND DMITRI WILL ENTER FOR THE FINAL AERIAL ACT, YOU WILL BE CALLING THE SPOT CUES
- b. DURING CUE #230, THEY WILL BEGIN TO WALK DOWN THE STAIRS, WHEN THEY GET
 HALFWAY DOWN THE STAIRS, CALL SPOTS TO FADE UP ON THEM
- c. THE SPOTS SHOULD BE USING FRAME #1 AND FRAME #6 AND BE AT 50%
- d. AT THE END OF THE ACT, JUST BEFORE CUE #233, AS THEY COME DOWN INTO THEIR FINAL POSE, WITH MARIA LAYING OVER DMITRI'S KNEE, SPOTS SHOULD FADE OUT

17. YURI'S CHANGES

- a. THEIR WAS ONLY ONE CHANGE MADE TO YURI'S CUELIST:
 - i. THE TRIGGER ON CUE #192.5 WAS CHANGED FROM [WAIT 3 SEC] TO [GO] SO THAT YURI'S BACK LIGHT GOBOS WILL NOT COME UP AFTER THE LAST TIME CODE CUE #192: TOP OF WIND

18. YOU ARE NORWEGIAN:

- a. AT THE END OF THE SHOW THE MAIN WILL CLOSE AND TIME CODE WILL STOP
- b. GET READY FOR "YOU ARE NORWEGIAN":
 - i. WHEN CUE #303.5: MAIN RAG HIT COMPLETES, PULL FADER #1 DOWN AND RELEASE THE "PARADIS" CUELIST
 - RELEASE CUELIST BY HOLDING DOWN HK [RELEASE] AND PRESSING HK
 AT THE TOP OF FADER #1
 - ii. TURN ON [BACK WORK LIGHTS] SO THE STAGE TECHS CAN SWEEP UP THE FEATHERS

- iii. TURN OFF ALL FANS AND HAZERS
- iv. ENGAGE [YAN] CUELIST
 - 1. SELECT SK [YAN]
 - a. THE YAN CUELIST SHOULD APPEAR ON THE SCREEN ABOVE
 - 2. PRESS HK [GO]
 - a. THE CUELIST WILL ENGAGE
 - 3. PUSH FADER #10 UP
 - a. CUE #1: PRESET IS A BLACKOUT AND PRESETS THE LIGHTS FOR THE TOP OF "YOU ARE NORWEGIAN"
 - 4. WHEN THE STAGE TECHS ARE FINISHED SWEEPING THE FEATHERS
 - a. TURN OFF THE [BACK WORK LIGHTS]
- v. WHEN THIS PROCESS IS COMPLETE, TELL THE EPM YOU ARE "STANDING BY FOR YOU ARE NORWEGIAN"
- vi. [YAN] IS A MANUAL CUELIST, THE EPM WILL GIVE YOU A "GO" FOR EACH CUE
- vii. AT THE END OF "YOU ARE NORWEGIAN" AFTER THE MAIN HAS CLOSED:
 - 1. PULL THE [YAN] FADER DOWN
 - RELEASE THE [YAN] CUELIST BY HOLDING DOWN HK [RELEASE] AND
 PRESSING HK [10] AT THE TOP OF FADER #10

19. **AFTER THE FIRST SHOW**:

- a. AFTER YOU RELEASE THE [YAN] CUELIST, ENGAGE THE [PARADIS] CUELIST AND PRESET FOR THE TOP OF THE NEXT SHOW
- b. ACTIVATE THE HAZE/SMOKE INHIBITOR
- c. ENGAGE THE "PARADIS" CUELIST
 - i. SELECT SK [PARADIS]

- 1. THE CUELIST SHOULD APPEAR ON THE SCREEN ABOVE
- ii. PRESS HK [GO] TO ENGAGE PRESHOW CUE #1
- iii. PUSH FADER #1 UP, THE RIG SHOULD BE ACTIVELY SHOWING THIS CUE
- iv. CHECK THAT SK [TC FOLLOW] IS NOT ENGAGED
- d. SET HOUSE LIGHTS TO [PRESHOW] VIA THE WHITE PANEL ON THE RIGHT SIDE OF YOUR

 DESK
- e. RESET THE FLOOR LIGHTS ON THE STAGE:
 - i. #101, #102, #104, #105, AND #357 GET MOVED DURING THE SHOW
 - ii. PLACE ALL OF THESE FIXTURES BACK ON SPIKE FOR THE NEXT SHOW
 - iii. BE SURE TO PLUG #357 BACK INTO [D087] ON UP STAGE LEFT WALL PANEL

20. AFTER THE SECOND SHOW:

- a. PULL THE FADER DOWN AND RELEASE THE CURRENT CUELIST
- b. LAMP OFF THE RIG
- c. TURN ON THE WORKLIGHTS
- d. SET HOUSE LIGHTS TO [100%]
- e. RELOAD THE GENERAL SHOW FILE

21. RELOAD GENERAL SHOW FILE

- a. AFTER TURING THE WORK LIGHTS ON, DISCONNECT WHITE ETHERNET CABLE FROM BACK OF CONSOLE AND BEGIN THE PROCESS OF LOADING THE SHOW FILE:
 - i. PRESS SK [M2GO] (UPPER LEFT SIDE OF SCREEN)
 - ii. THEN PRESS SK [LOAD SHOW]
 - iii. SELECT SK [MY MAXXYZ FILES]
 - iv. SELECT AND LOAD SK FILE [GENERAL SHOW FILE_JULY_7_3_15_2015]
- b. ONCE THE SHOW FILE LOADS; TURN ON ALL WORK LIGHTS IN NEW SHOW FILE

- i. PRESS SK [BANK] (LOWER LEFT SIDE OF SCREEN)
- ii. A SELECTION OF BANKS WILL APPEAR, SELECT SK [WORKLIGHTS]
 - SELECT HK SUBMASTER [ALL TOP WK LX] AND HK SUBMASTER [ALL

 FRONT WK LX] PUSH BOTH HK SUBMASTERS UP; ALL TOP WORK LIGHTS

 AND ALL FRONT WORK LIGHTS SHOULD TURN ON
- c. WHEN THIS PROCESS IS COMPLETE:
 - i. PLUG THE WHITE ETHERNET CABLE BACK INTO THE BACK OF THE CONSOLE;
 YOU SHOULD SEE THE WORKLIGHTS RESPOND TO THE NEW DMX INPUT
- d. HEAD DOWN TO STAGE AND STRIKE PARADIS LIGHTING
 - i. ON THE WAY DOWN CLOSE ALL THE DOORS TO THE THEATRE

22. STRIKE PARADIS LIGHTING

- a. BE SURE TO COLLECT ALL OF THE CABLES AND RETURN THEM TO THEIR STORAGE

 POSITIONS ON THE BACK OF THE PARADIS SET AND THE BACK OF THE PROSCENIUM
- b. RETURN ALL LIGHTS TO THIER STORAGE POSITIONS UP STAGE LEFT
- c. UNPLUG DMX ON DECK 7 STARBOARD SIDE FROM DMX018-B
- d. UNPLUG UPSTAGE FEATHER POTS ON DECK 7 PORT SIDE FROM [D066]

23. BEFORE YOU LEAVE FOR THE NIGHT

- a. SET HOUSE LIGHTS TO [100%] VIA THE PANEL TO THE RIGHT OF YOUR DESK
- b. TURN OFF ALL WORK LIGHTS
 - i. SET [TOP WK LX US MID] TO 25% INTENSITY
- c. BE SURE THE RIG IS POWERED OFF!
 - i. THERE ARE TWO PULSAR UNITS TO THE LEFT OF YOUR CONSOLE:
 - 1. PRESS BOTH "MASTER" SWITCHES TO POWER OFF THE ENTIRE RIG
- d. TURN OFF THE LIGHTS IN THE BOOTH

e. CLOSE THE BOOTH DOORS